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uEye[®] UI-2210-C/M

VGA Camera with 1/2" CCD Sensor

uEye[®] UI-2210-M / UI-2210-C

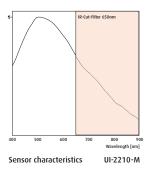


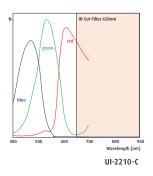




The uEye[®] Family

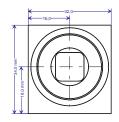
uEye® stands for a family of extremely compact, low-cost cameras for professional use in automation, quality assurance, security technology and non-industrial applications. Through the use of the widespread USB technology, the cameras can be interfaced with a vast variety of systems without any problems.

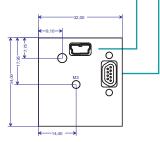


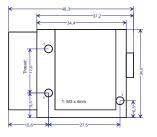


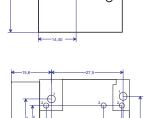
Screw-mounted Micro Sub-D connector. for USB, Trigger and Digital-Out

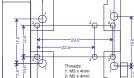












Dimensions: uEye[®] CCD models without memory. The depth of the memory models housing is +7mm

The characteristics							

The characteristics at a glance

Interface	USB 2.0
Sensor Technology	CCD (Sony)
Model description (color)	UI-2210-C
Model description (Mono)	UI-2210-M
Resolution (h x v)	640 x 480
Resolution Category / Pixel Class	VGA
Sensor size	1/2″
Shutter	Global
max. fps in Freerun Mode at full resolution max. fps in SW Trigger Mode at 1 ms exposure	75 fps 66 fps
Exposuretime in Freerun Mode	40 µs - 630
Exposuretime in Trigger Mode	40 µs - 10 n
AOI Modes	H + V²
AOI with 320 x 240 Pixels (CIF)	122 fps
Subsampling Modes Subsampling Factors Resolution, fps	
Binning Modes	V² (Mono)
Binning Method	V: Sum
Binning Factors Resolution, fps	x2, x4 640 x 240, ⁻ 640 x 120, ⁻
Mono: Maximum Gain	20,7x
Farbe: Maximum Gain RGB/Master	4x /12x
Additional Gain Boost with Factor	2x (Mono)
Sensor Model	ICX414
Pixel Clock	5 - 30 MHz
Pixelpitch in µm	9,9
Full Well Capacity	32.000 e-
Optical Size	6,34 x 4,75
Aspect Ratio	4:3
Exact Real Diagonal	7,9 mm, 1/
Current consumption at 5 V	170 - 260 m
In scope of delivery: Powerful, easy to handle uEye SDK uEye Demo and Programexamples executable and Source Code. TWAIN, Active-X and Direct Show	² = Use increa
(WDM) drivers Interfaces for ActivVision Tools,	

Interfaces for ActivVision Tools, Common Vision Blox, HALCON, LabVIEW and Neurocheck

Driver for Windows 2000, XP, VISTA and Linux - WindowsCE on request

75 fps 66 fps 40 µs - 630 ms 40 µs - 10 min H + V² 122 fps V² (Mono) V: Sum

x2, x4 640 x 240, 133 fps 640 x 120, 220 fps

9,9 32.000 e-6,34 x 4,75 mm 4:3 7,9 mm, 1/2,0"

170 - 260 mA

= Use increases frame rate

