Adept Electronic Solutions www.adept.net.au

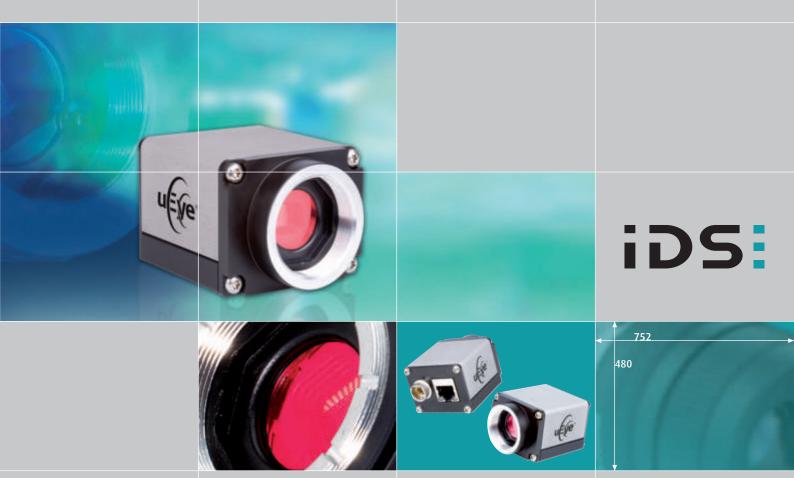


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The Machine Vision and Imaging Speciaists

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Web: http://www.adept.net.au



GigE uEye® UI-5220SE-C/M

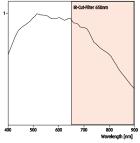
WVGA Camera with 1/3" CMOS Global Shutter Sensor

GigE uEye® SE UI-5220SE-M / UI-5220SE-C

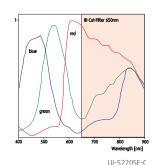


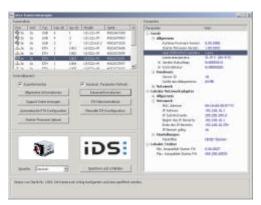
The GigE uEye® SE family

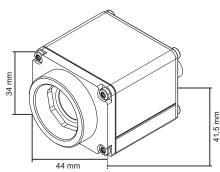
The GigE uEye® SE extends the broad range of uEye® industrial cameras by very compact models with Gigabit Ethernet interface, specially tailored to the needs of plant and machinery manufacturers. The bandwidth is 2.5 times higher than with USB and cable lengths up to 100 m are possible.



Sensor characteristics UI-5220SE-M







Dimensions GigE uEye SE CMOS-Model



Interface Sensor Technology Model description (color) Model description (Mono)

Resolution (h x v)
Resolution Category / Pixel Class

Sensor size Shutter

max. fps in Freerun Mode at full resolution max. fps in SW Trigger Mode at 1 ms exposure

Exposuretime in Freerun Mode Exposuretime in Trigger Mode

AOI Modes AOI with 640 x 480 Pixels

Subsampling Modes Subsampling Factors Resolution, fps

Binning Modes Binning Method

Binning Factors Resolution, fps

Mono: Maximum Gain Color: Maximum Gain RGB/Master Additional Gain Boost with Factor

Sensor Model Pixel Clock

Pixelpitch in µm Full Well Capacity Optical Size Aspect Ratio Exact Real Diagonal

In scope of delivery:

Powerful, easy to handle uEye SDK uEye Demo and Programexamples executable and Source Code. uEye Camera Manager TWAIN, Active-X and Direct Show (WDM) drivers Interfaces for ActivVision Tools, Common Vision Blox, HALCON, LabVIEW and Neurocheck GenlCam™ Interface

Driver for Windows 2000, XP, VISTA and Linux*

The characteristics at a glance

Gigabit Ethernet CMOS UI-5220SE-C UI-5220SE-M

752 x 480 WVGA

1/3" Global

91,5 fps

60 fps

76 μs - 5,5 s 76 μs - 5,5 s

H² + V² 211 fps

H + V

x2, x4 376 x 240, 91 fps 188 x 120, 91 fps

H² + V² (Mono) H + V: Average x2, x4 376 x 240, 234 fps 188 x 120, 400 fps

4x 5x (SW)/4x 1,6x

MT9V022 5 - 42 (59) MHz

6,0 30.000 e-4,51 x 2,88 mm 14:9 5,4 mm, 1/3,0"

² = Use increases frame rate

* = in preparation

